Visitor Interviews

Nodes

Unlike the curator interviews a creative process was used to refine and capture the relationships through the codes as hinted at in the appendices of the thesis. A hardcopy binder paper and hand-drawn copy of this data (comics scripts and drawings) are kept by the researcher and available upon request for crucial research.

| Name | Description |
| --- | --- |
| Affective Comics Qualities |  |
| convo about original versus reproduction |  |
| How comics are read |  |
| How comics operate |  |
| Personal reading exp interpreting text and image FEELINGS |  |
| Free Associations |  |
| Personal memory or association (relatability) |  |
| Popular culture memory or association |  |
| Sociocultural or sociopolitical memory or association |  |
| Illustrate This |  |
| Motivations for going to exhibitions |  |
| Narrative Inquiry Framing |  |
| Social Experience |  |
| Spatial Experience (also affective quality) |  |
| Temporal Experience (also affective quality) |  |
| PE or Social Programming (drawing here too) |  |
| Value of GME |  |